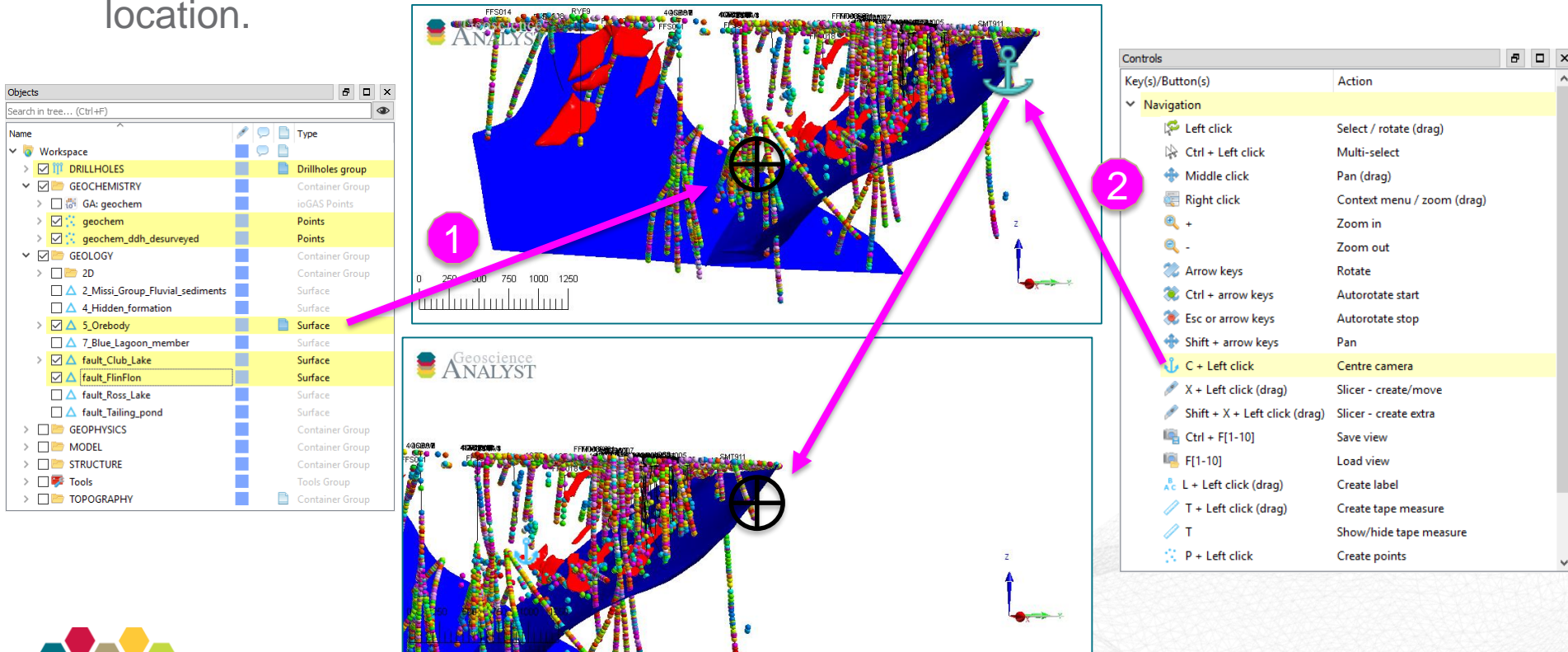


Centre camera: point of rotation

Two ways to centre the camera and set the point of rotation:

- 1) Drag and drop objects and folders from the objects panel to the viewport to set the point of rotation around the centre point of all selected objects.
- 2) C + Left-click in the viewport to specify the point of rotation around that XYZ location.

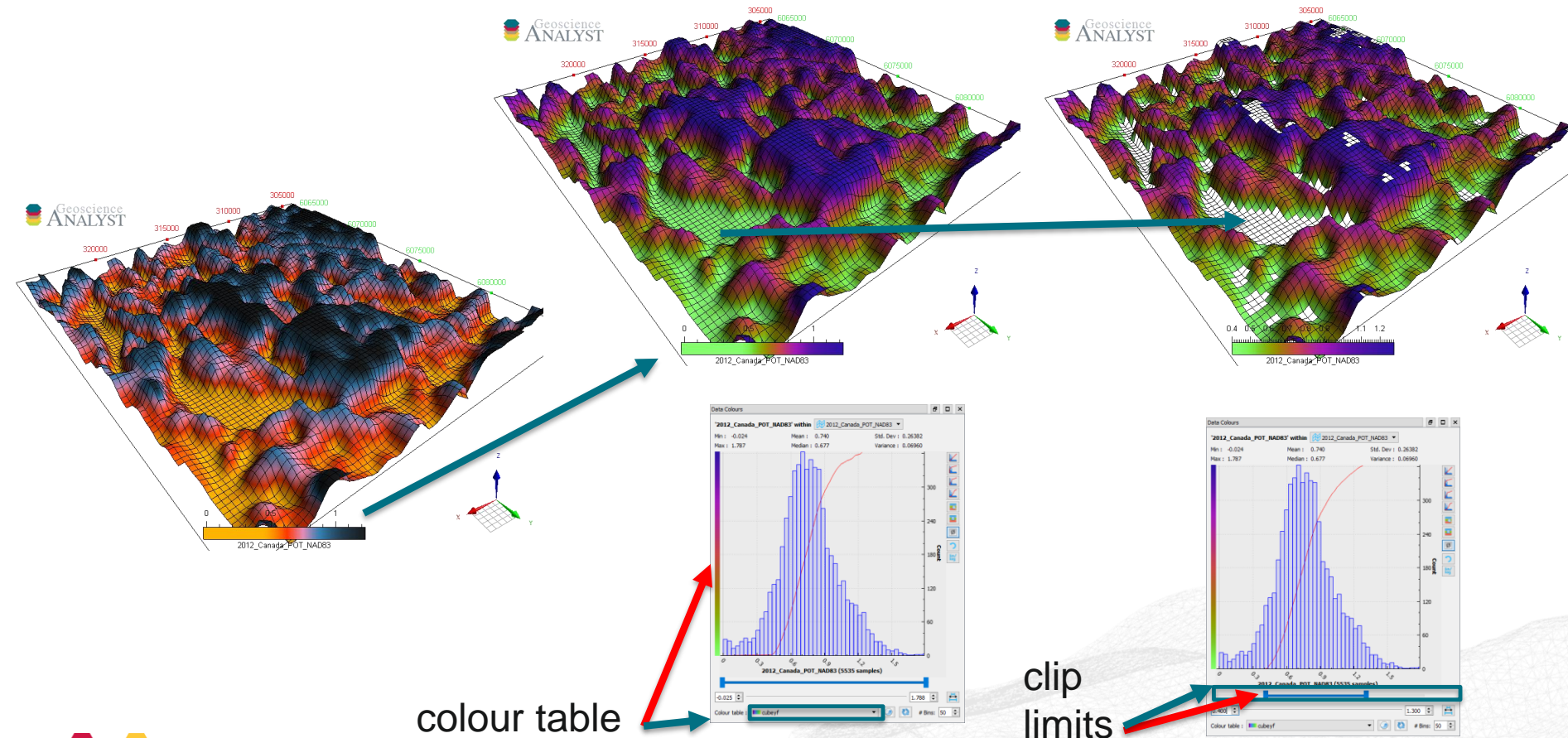


The screenshot displays the Geoscience ANALYST interface. On the left, the 'Objects' panel lists various data layers, including '5_Orebody' which is selected. Two arrows point from this panel to the 3D viewport: one labeled '1' pointing to the center of the data distribution, and another labeled '2' pointing to an anchor icon in the top right corner of the viewport. The 3D viewport shows a complex geological model with a blue base and various colored points and surfaces. A coordinate system (X, Y, Z) is visible in the bottom right of the viewport. On the right side, a 'Controls' panel lists various actions and their corresponding keyboard shortcuts. The 'Centre camera' action is highlighted with a yellow background and a pink arrow pointing to the anchor icon in the viewport.

Key(s)/Button(s)	Action
Left click	Select / rotate (drag)
Ctrl + Left click	Multi-select
Middle click	Pan (drag)
Right click	Context menu / zoom (drag)
+	Zoom in
-	Zoom out
Arrow keys	Rotate
Ctrl + arrow keys	Autorotate start
Esc or arrow keys	Autorotate stop
Shift + arrow keys	Pan
C + Left click	Centre camera
X + Left click (drag)	Slicer - create/move
Shift + X + Left click (drag)	Slicer - create extra
Ctrl + F[1-10]	Save view
F[1-10]	Load view
L + Left click (drag)	Create label
T + Left click (drag)	Create tape measure
T	Show/hide tape measure
P + Left click	Create points

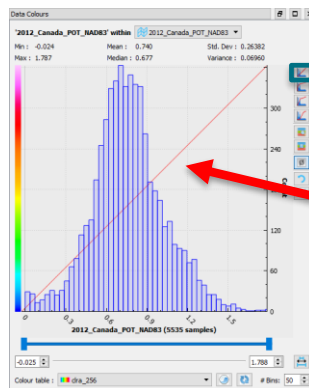
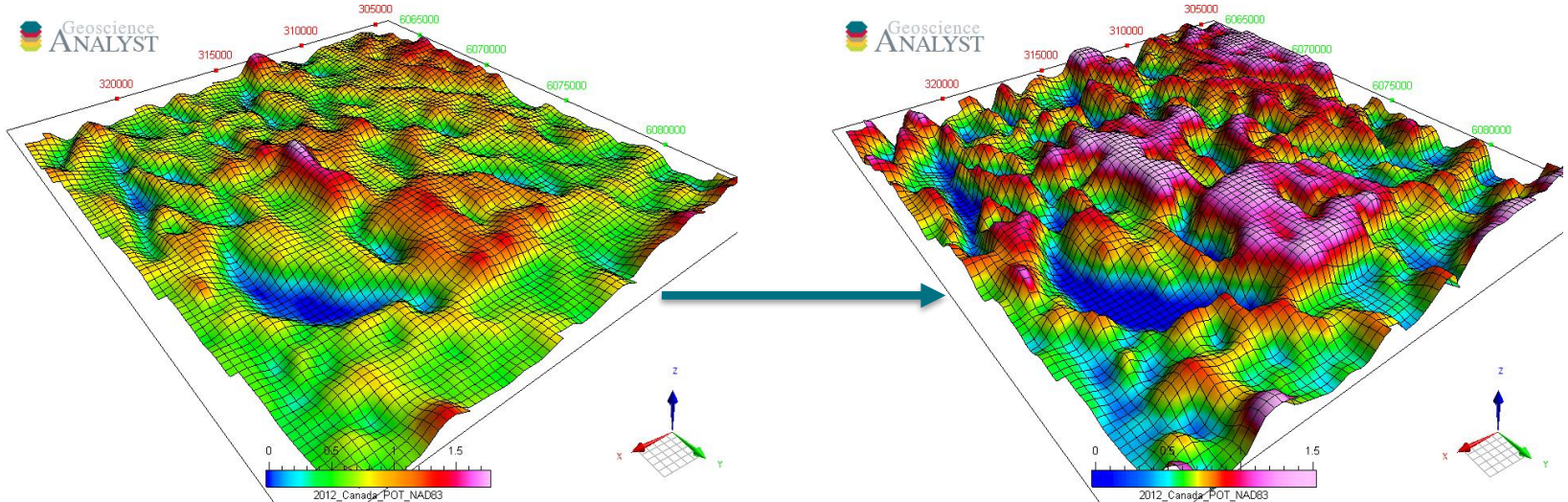
Data colours panel – colour tables and data clipping

Colour tables determine the colour scheme and *clip limits* control the low and high values of the visible range of data.

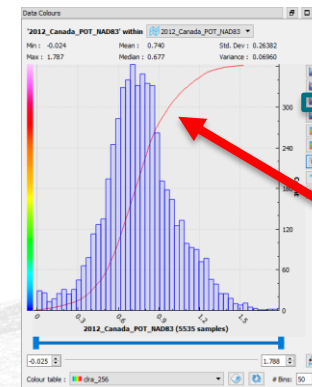


Data colours panel - *transforms*

Property painting is customized through the data colours panel.
Transforms control the colour mapping of the data values.



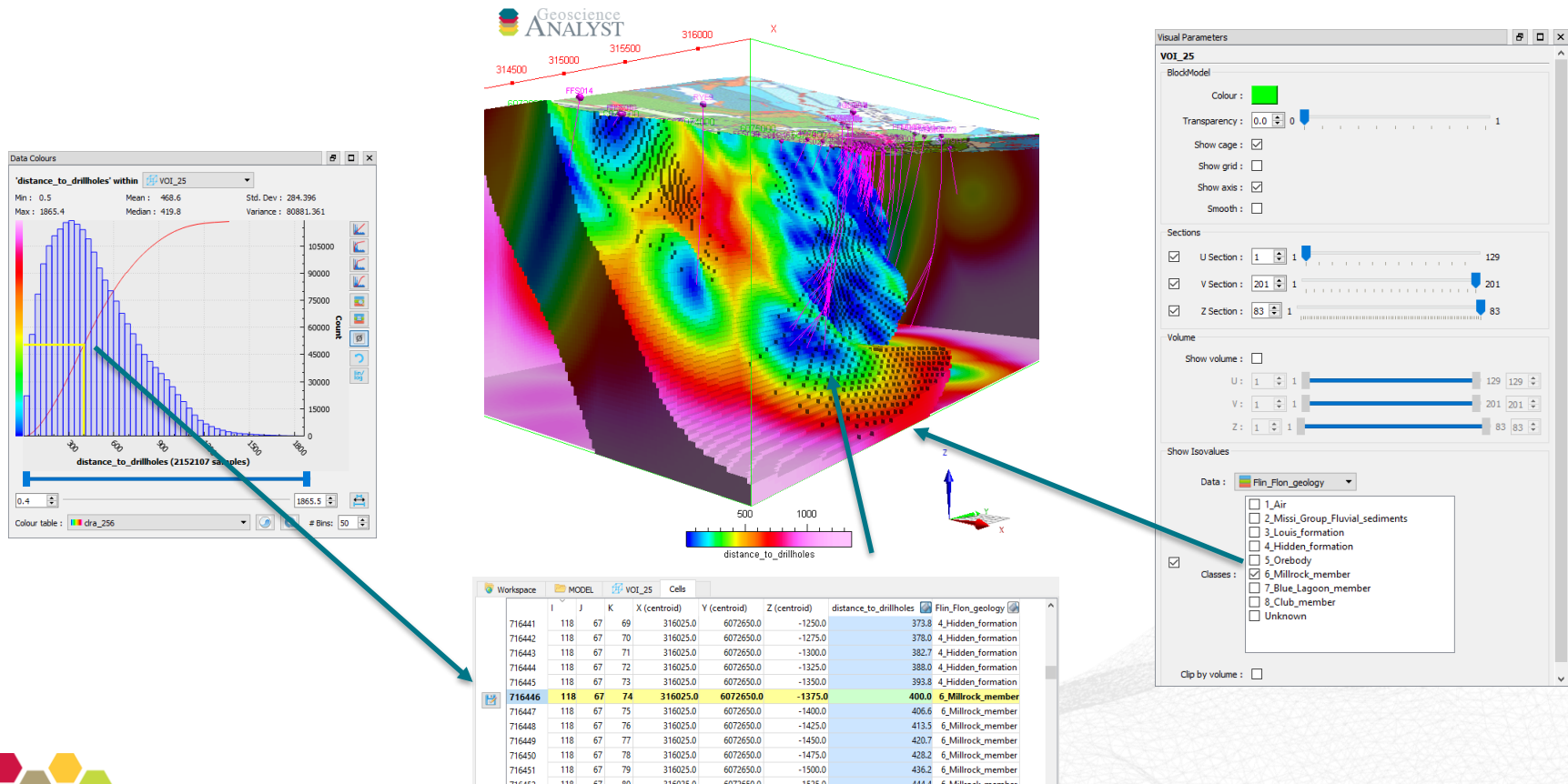
Linear transform



Equal area transform

Painting BlockModel Cells

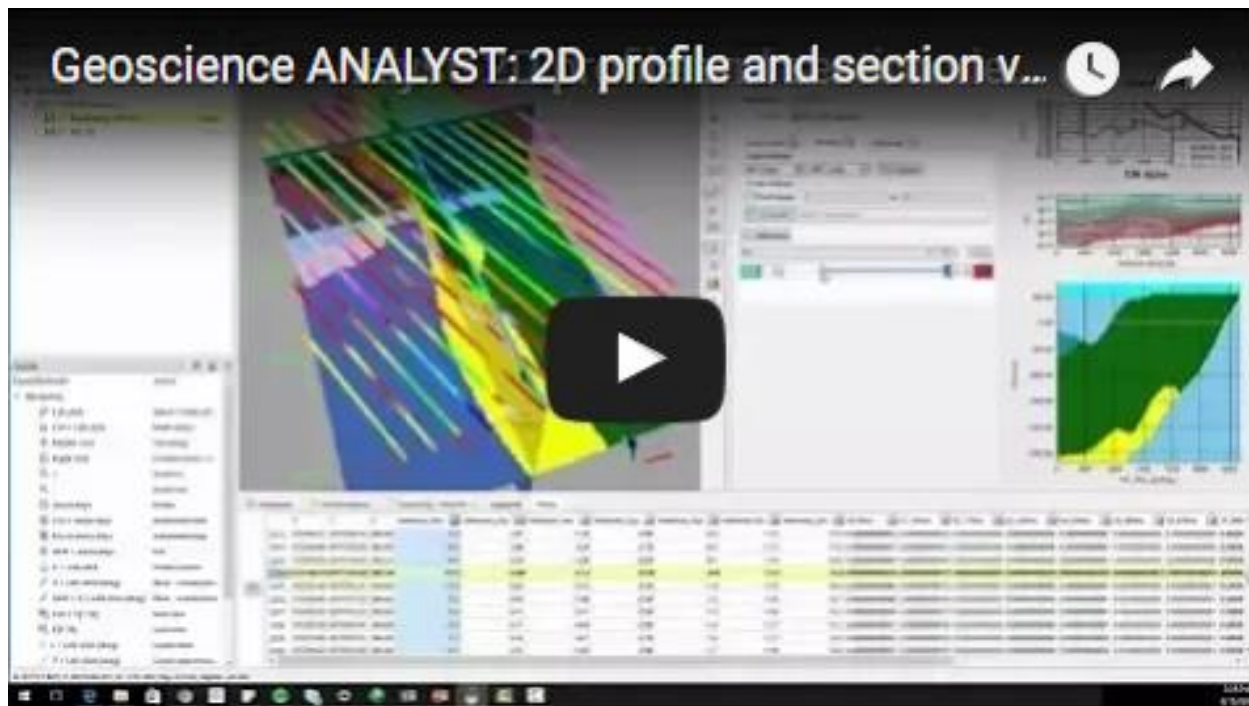
You can display blockModel data as cells by using the **isovalue** visual parameter. The cells will be coloured by painted data. Here, a geology unit displayed as cells is painted by distance to the nearest drillhole.



2D profile and section viewer

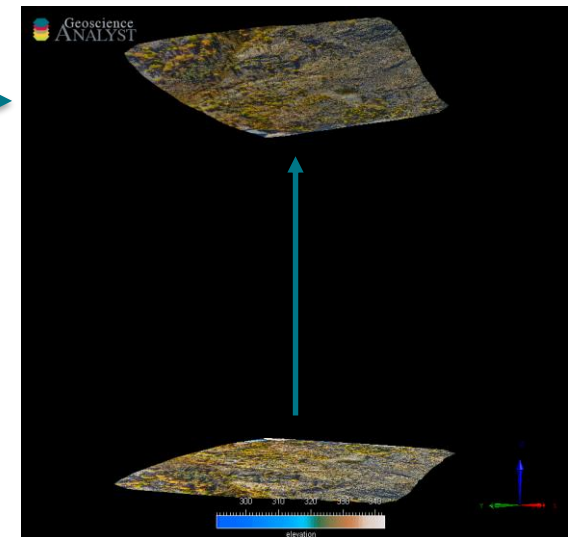
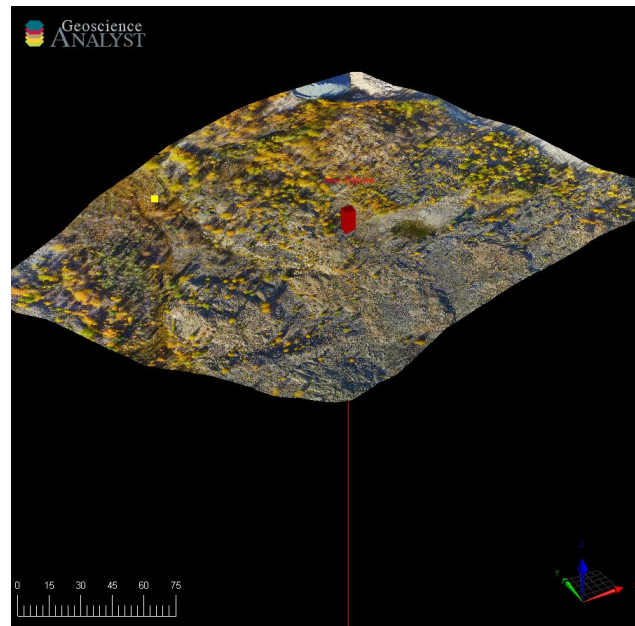
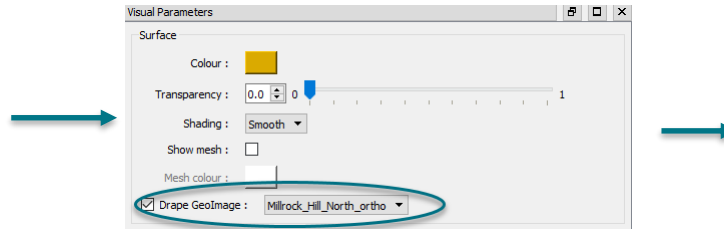
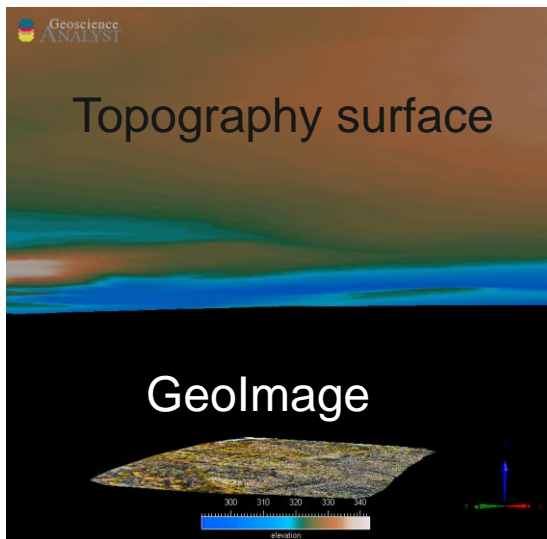
This video provides an introduction to the 2D profile and section viewer available in Geoscience ANALYST. This feature allows for visualization of:

- Multiple profile graphs of single or multi-channel curve data
- Block model data along a vertical projection from the curves.




Texture draping images

Geolimages can be texture-draped onto surfaces by selecting the **Drape GeolImage** option on the surface's visual parameters panel.




Exporting data tables

1. You can export entire data tables to CSV files by clicking on the **Export table to .csv file** button.
2. You can copy selections from a data table in your Geoscience ANALYST Workspace and paste them to Excel or a text file by using the Ctrl+C and Ctrl+V functions.



1. 

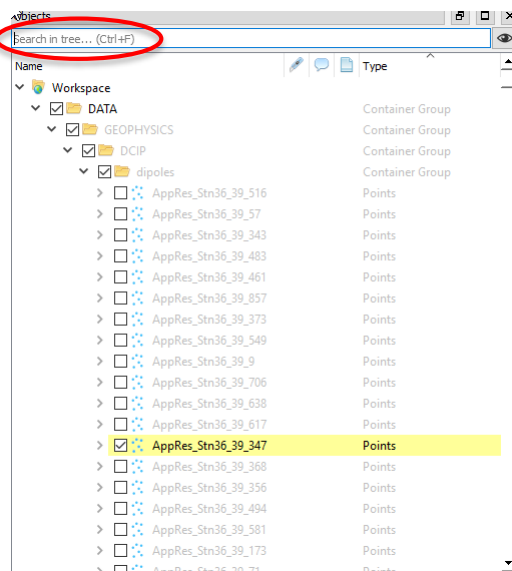
	X	Y	Z	DEPTH	Conductivity	Density	Mag Susc
5245	314926.89	6074170.25	-661.10	1046.6	0.09358	0.7654	0.0396
5216	314927.58	6074172.69	-655.88	1040.8	0.09295	0.7635	0.0618
5253	314926.70	6074169.58	-662.54	1048.2	0.08202	0.7544	0.0708
5230	314927.25	6074171.51	-658.40	1043.6	0.07041	0.7536	0.0326
5222	314927.44	6074172.19	-656.96	1042.0	0.07419	0.7458	0.0118
5226	314927.34	6074171.85	-657.68	1042.8	0.10319	0.7427	0.0489
5229	314927.27	6074171.60	-658.22	1043.4	0.08473	0.7405	0.0606
5243	314926.94	6074170.42	-660.74	1046.2	0.10420	0.7380	0.0618
5234	314927.15	6074171.18	-659.12	1044.4	0.12172	0.7354	0.0589
5228	314927.30	6074171.68	-658.04	1043.2	0.06189	0.7323	0.0427
5242	314926.96	6074170.51	-660.56	1046.0	0.06877	0.7315	0.0479
5208	314927.77	6074173.36	-654.44	1039.2	0.07669	0.7288	0.0841
5237	314927.08	6074170.93	-659.66	1045.0	0.11896	0.7270	0.0472
5212	314927.68	6074173.02	-655.16	1040.0	0.11510	0.7260	0.0526
5239	314927.03	6074170.76	-660.02	1045.4	0.06860	0.7256	0.0343
5217	314927.56	6074172.61	-656.06	1041.0	0.07915	0.7243	0.0583
5220	314927.49	6074172.35	-656.60	1041.6	0.10840	0.7214	0.0828

2. 

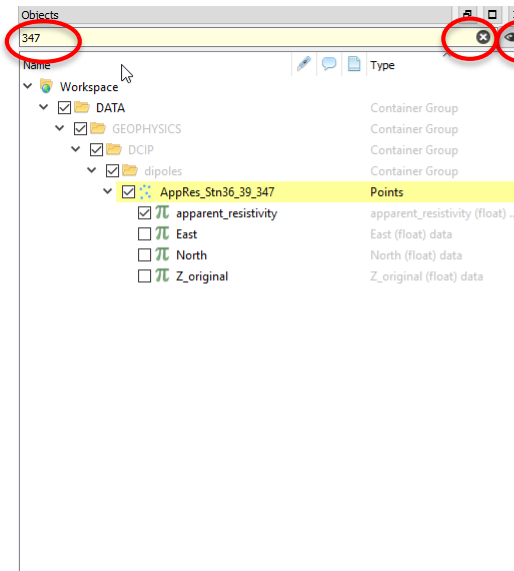
	A	B	C	D	E	F	G
1	X	Y	Z	DEPTH	Conductivity	Density	Mag Susc
2	314926.7	6074170	-662.54	1048.2	0.08202	0.7544	0.0708
3	314927.3	6074172	-658.4	1043.6	0.07041	0.7536	0.0326
4	314927.4	6074172	-656.96	1042	0.07419	0.7458	0.0118
5	314927.3	6074172	-657.68	1042.8	0.10319	0.7427	0.0489
6	314927.3	6074172	-658.22	1043.4	0.08473	0.7405	0.0606
7	314926.9	6074170	-660.74	1046.2	0.1042	0.738	0.0618
8	314927.8	6074173	-654.44	1039.2	0.07669	0.7288	0.0841
9	314927.1	6074171	-659.66	1045	0.11896	0.727	0.0472
10	314927.7	6074173	-655.16	1040	0.1151	0.726	0.0526

Searching for objects

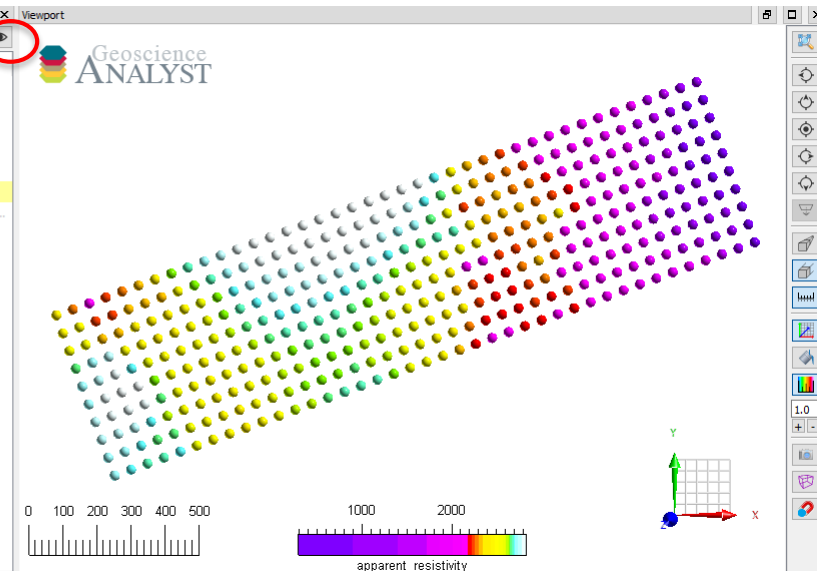
Can't find what you are looking for in a lengthy object tree list? You can filter it to only list objects that contain a certain text string in its name, folder, or data name. Enter the desired string in the *Search in tree...(Ctrl+F)* field. Click  to remove the filter, or  to display the results in the viewport.



Unfiltered objects panel –
Everything is listed



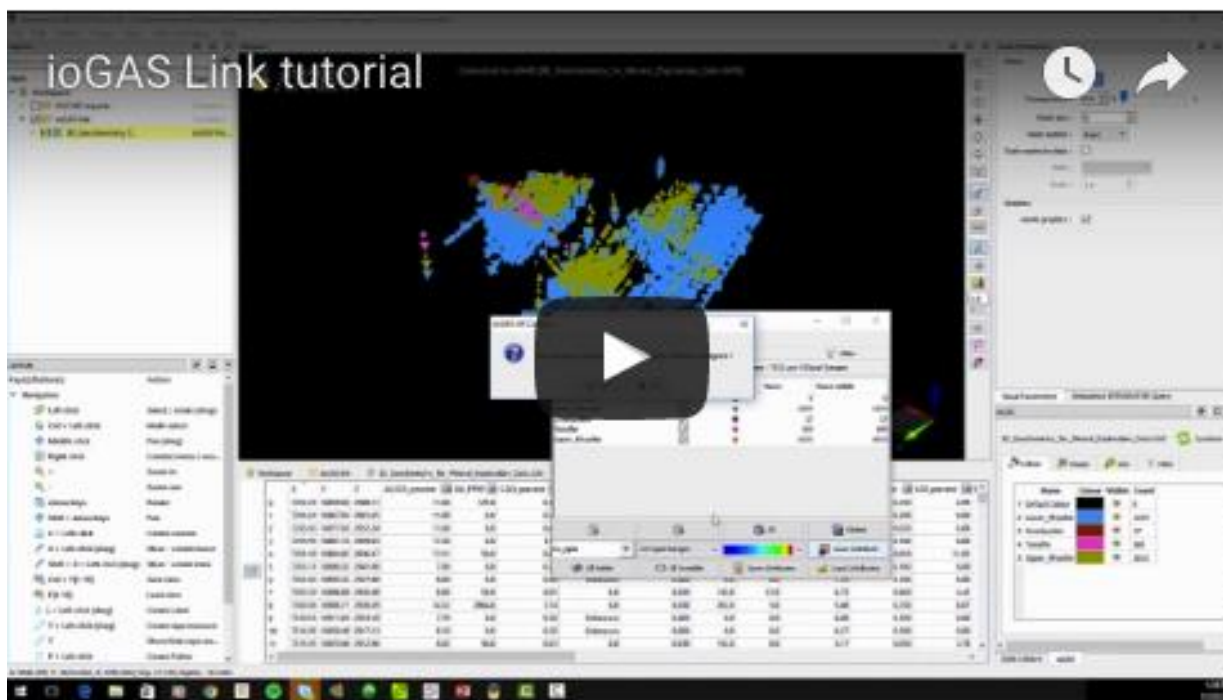
Filtered objects panel- entities
that contains '347' are listed



Filtered results are displayed

ioGAS links with Geoscience ANALYST Pro

This video is meant to be an introductory to basic capabilities and features of the ioGAS Link add-on module. It combines the power of exploratory and geochemical data analysis with advanced 3D visualization capabilities.



A glimpse at Geoscience ANALYST Pro

This video is meant to be a mini training tutorial on how to use the basic capabilities and features of Geoscience ANALYST Pro. It shows object and data editing and creation functionalities, data transfer utilities, and other tools to create a fully attributed 3D interpretational environment.

